

## 2022 EMRA Endurance Race General Rules

It is not possible to anticipate every circumstance and cover it in this rule section; therefore, common sense and a regard for fairness are the fundamental principles in interpretation and enforcement of the rules by EMRA officials. This information is provided as guidance to competitors, but does not restrict the EMRA from imposing penalties for other actions detrimental to the sport, that is not specifically mentioned herein. Unless otherwise specifically provided for in these rules, the EMRA may impose penalties to any rider or crew.

- Registrants must indicate team format during registration process.
- Registration closes at midnight May 21.
- Each team entry fee is \$400.
- Each team, regardless of format, will require at least 2 racers.
- Each team is allowed 1 crew member – Entry fee is an additional \$50 and must be pre-registered in advance.
- At any time, only registered racers and their team's one pit crew member are allowed in the hot pits.
- Le Mans style start, no engines running before start, positions on the grid will be based on 4:30-5pm qualifying session times.
- Cash prize payouts will be distributed to the top 3 teams based on lap count, and if needed time. 60/30/10% split.
- Intermediate and Expert mixed teams are accepted.
- Pit Lane Marshals will be on duty to enforce rules. Endurance pit stop rules are enforceable by Pit Marshals. Violations must be observed by Pit Marshals; pit stop violations cannot be protested by riders or teams. Penalties will be determined by the race director.
- Bikes entering and exiting the hot pits **MUST COME TO A COMPLETE STOP** at the entry and exit cone and/or lines clearly marked in hot pits.
- Hot pits speed limit is 30km/h and will be strictly enforced. Violations will incur a 5-lap penalty.
- Crew member and racers participants will be allowed to go to the main paddock area during the race.

- A race bike must be able to pass technical inspection at any time during the race.
- At no point in time can anyone who is not a part of the registered team of racers and 1 single crew member can be in the hot pits. Infraction will incur a 5-lap penalty.
- Fire extinguisher must be visible in the hot pits at all times. Failure to produce one upon request will result in immediate disqualification.
- Tire changes and refueling must be done in the hot pits during a pit stop.
- A designated tech referee must be in place when your team is performing a pit stop. Each team will be allocated a tech referee.
- Refueling must be done by ONE crew member while a second crew member holds a fire extinguisher ready.
- Refueling must be done ONLY in the team's hot pit area. Refueling outside of your hot pit area will incur a 5-lap penalty.
- No one else can be touching the motorcycle during the refueling process, with no rider on the motorcycle. Engine must be OFF. Violation of ruling will incur a 5-lap penalty.
- After tire changes the motorcycle must meet tech requirements and be approved by a tech inspector (safety wire must be replaced). Violation of ruling will incur a 5-lap penalty.
- Tire change work can be performed by anyone on the team.
- Spare Parts Bikes are NOT allowed in the hot pit area.
- The entire Hot Pit Lane is a NO SMOKING, NO ALCOHOL AREA.
- Until the race has finished, the registered participants and crew members are under a zero-tolerance policy for alcohol and/or cannabis products.
- Right of way during pit stops is to the rider entering the pits from the track. A racer leaving their assigned pit area must yield to incoming riders. A racer leaving the pits must yield to racers on the track. Riders entering and exiting the pits must do so at a REASONABLE and SAFE speed. Failure to heed this rule is grounds for disqualification.
- Bike substitutions are NOT allowed, you must finish the race with the same registered bike(s) you started on.
- Race ends and is at 9pm sharp + 1 lap then the checkered flag is waved.

- The winning team is whoever completed the most amount of laps.

### **Motorcycle specifications:**

- Superbike rules apply - Unlimited modifications
- Open to any motorcycle type
- Tires – DOT or slicks
- Riding gear and Tech requirements are the same as for regular EMRA races.
- Transponders must be securely mounted on whichever motorcycle is on the track at the time

### **Endurance Race Formats:**

- **Team Endurance** – 1 Motorcycle shared by 2-4 racers. Tire changes and refueling must be done during the race, in the hot pits.
- **Team Relay** – Between 2-4 motorcycles shared by 2-4 racers, tire changes and refueling must be done in the paddock while a teammate is racing. Transponder needs to be switched during motorcycle changes.
- **Lightweight Relay (Optional)** – Same rules as Relay style but **no time penalty** for teams consisting entirely of “lightweight” class motorcycles. Lightweight relay must involve only motorcycles that qualify for Lightweight Superbike rules (i.e.: no mixing LWs with 600/1000cc entrants).

### **Team Relay Format-Specific Rules**

- Minimum 2 racers per team.
- 15 Minute time penalty to leverage tire change delays - which this team gets to avoid by changing their tires and refueling in the pits while their teammate is on track.
- Each team can choose when during the race they will take the 15-minute time penalty.
- Time penalty must be served within the 4 hours of the race or your team will be disqualified.
- Time penalty must be served under green flag conditions.

- Each team member can ride multiple times during the race on any given machine.
- Transponder MUST be switched from relay teammate to relay teammate during pit stops or you will lose the recording of those laps.

### **Starting procedure**

Starting grid will be marked for riders and bikes on the side of track.

Riders will start from the far side of track; bikes will be positioned on the side of track nearest the hot pit wall.

Only bike stands, tire warmers, extension cords, one crew member and one rider will be on start grid.

5 minute warning will be given; bikes and crew must be in grid position at this time and ready to start the race. Rider must be in position on the far side of the track.

2 minute warning will be given, tire warmers and equipment must be removed at this time and placed safely along the hot pit wall. The crew member will remain with the bike ready to start the race.

Canadian flag procedure will be used to signal the start of the race.

### **Flag Procedures**

All Flag procedures will remain the same as outlined for Sprint races except the red flag.

If a red flag is shown riders **must stop at the next corner station** and wait for instructions. If they are directed to go to the hot pit, they should proceed to their pit cautiously. No work or repairs are allowed on a motorcycle under red flag, you may put tire warmers on. Refueling, rider changes, tire changes, and any general work will not be allowed under red flag unless specific permission to do so is granted by race control.

### **Crashing Rules:**

- A crash is defined as the motorcycle hitting the ground; either pavement, grass or gravel. If the handlebars go down and the bodywork touches the ground; it is considered a crash.
- Crashed machines must undergo technical inspection prior to continuing in the

event, even if the motorcycle is picked up and can be ridden back to the pits. A rideable crashed motorcycle must be brought into the hot pit to be re-teched immediately, failure to do so will result in a 5 lap penalty and all laps from the time of the crash to the time the bike is teched will be lost.

- If a rider must push a motorcycle back to the hot pits, the rider will stay off the race track and race line as much as possible. Direction from corner workers and race control must be followed at all times.
- No crew members are allowed to assist the rider in pushing until the rider enters the hot pits entry cone and/or line clearly marked in hot pits.
- Failure to pass technical inspection may result in lost laps, and/or disqualification from the race.
- If a Team does not bring a crashed machine to the Technical Inspector before continuing in the race, the Team will lose all laps subsequent to the crash until the machine is re-inspected and may be disqualified, at the sole discretion of the officials.

#### **Schedule Sunday May 22nd:**

- Tech Inspection (roaming) 4:00pm-4:30pm
- Riders meeting 4:15pm.
- Qualifying Session is OPEN from ~4:30pm-4:45pm.
- Set up of start grid 4:45pm- 4:55pm,
- 5 minute warning, 4:55pm
- 2 minute warning, tire warmers off, 4:58pm
- Race runs 5pm-9pm.
- Lap counts and rule infractions will be reviewed and verified after race completion.
- Podium celebrations, prize handouts, trophy presentations by 9:15pm.